Competing random walks behind language change

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Language change

Social phenomena: learning/adaptation in a population of interacting individuals

Basic mechanism: reinforcement, imitation

Locutors tend to reproduce what they have heard and/or what they have already produced in the recent past.

Such self-reinforcement dynamics (at the scale of a population) is ubiquitous – it is observed for sounds, words, syntactic structures, etc...

This reinforcement/imitation dynamics is at the root of models of language emergence, language learning and language evolution.

Most models focus on the convergence of a population towards a shared language.

Language change: models

Category learning/evolution in linguistics:

- levels: phonemes, lexicon, grammar, semantics...
- time scales: language origin, language evolution, language acquisition, adult learning

Some references (among many others):

Phonetic categories

M. A. Erickson and J. K. Kruschke, « Rules and Exemplars in Category Learning », 1998 P.-Y. Oudeyer, « The self-organization of speech sounds », 2005

Lexicon

L. Steels: Talking heads experiment

Lexical/semantic level

F. Cucker, S. Smale, D.-X. Zhou, « Modelling Language Evolution », 2004 conditions for convergence

Semantics

B. Victorri, « Continuity and Discreteness in Lexical Semantics », 1996, 2004 conditions for polysemy in a permanently evolving system

Language change: models

continuous level internal representation object/semantic space neural activity ? discrete level sent/perceived category phonemes, words...

B. Victorri, C. Fuchs, *La polysémie, construction dynamique du sens*, Hermès, 1996; B. Victorri, « Continu et discret en sémantique lexicale », 2004.

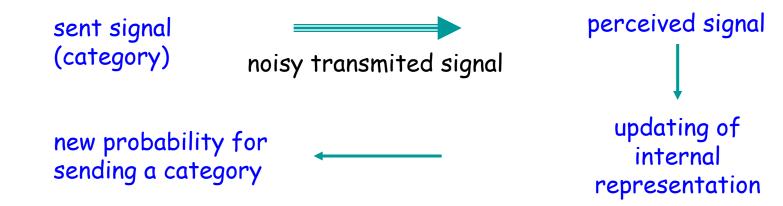
M. A. Erickson and J. K. Kruschke, « Rules and Exemplars in Category Learning », 1998

J. B. Pierrehumbert, « Exemplar dynamics: Word frequency, lenition and contrast », 2000

F. Cucker, S. Smale, D.-X. Zhou, « Modelling Language Evolution », 2004

G. J. Baxter, R. A. Blythe, W. Croft & A. J. McKane, « Utterance selection model of language change », 2006

Adaptive dynamics



Modeling of the learning/adaptation dynamics

• Work with Janet Pierrehumbert (Northwestern, USA)

Phonemes: frequencies of use

• Work with Quentin Feltgen (LPS, ENS) & Benjamin Fagard (Lattice, ENS)

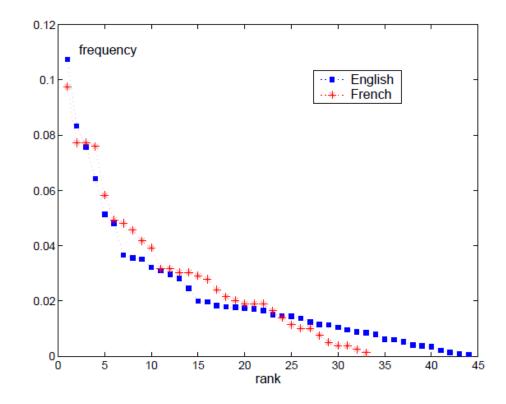
Grammaticalization

Modeling of the learning/adaptation dynamics

Work with Janet Pierrehumbert (Northwestern, USA)

Phonemes: frequencies of use

J. B. Pierrehumbert, Exemplar dynamics: Word frequency, lenition and contrast, 2000 J. Bybee, Frequency of use and the organization of language. Oxford Univ. Press, 2007.



Modeling of the evolution of frequency of use

- M categories (phonemes)
- Production: at each time step a randomly chosen agent i sends a signal (category) to another agent, j

probabilistic choice:

 $p_m^{(i)}(t) = Probability that i sends m at time t$ (m = 1,..., M)

Perception by agent j
 q_m^(j)(t) = proba of perceiving category m at t (perception noise)

Then, update of the probabilities for producing each category

* forgetting: for every category,

$$p_{m}^{(j)}(t+1) = \lambda p_{m}^{(j)}(t)$$
 where $\lambda < 1$

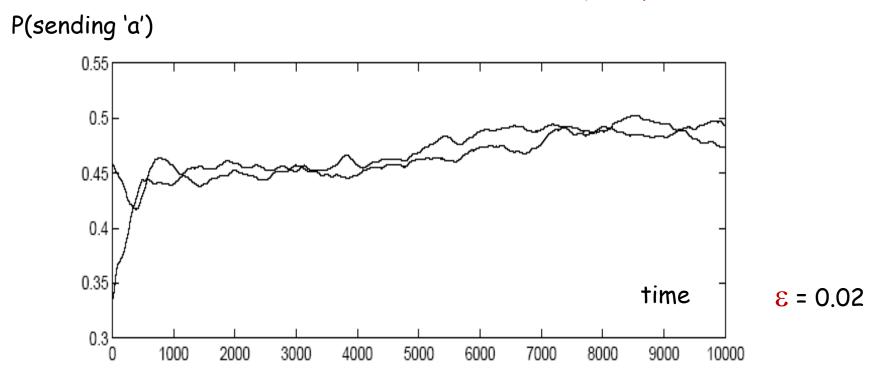
* reinforcement: for the category m perceived at t:

$$p_{m}^{(j)}(t+1) = \lambda p_{m}^{(j)}(t) + 1 - \lambda$$

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• Simple example: 2 agents, 2 categories 'a', 'b'

frequency entrainment



Uniform perception noise:

probability ϵ to misperceive in which case perception of any category with equal probability

Representative agent (« mean-field » approach)

- m = 1,..., M categories
- p_m(t) = proba producing category m at time t
- q_m(t) = proba perceiving category m at time t
 - = $\Sigma_n C(m,n) p_n(t)$ where = C(m,n) confusion matrix

Simplest case: uniform noise

$$q_m(t) = (1 - \varepsilon) p_m(t) + \varepsilon / M$$

•reinforcement mechanism:

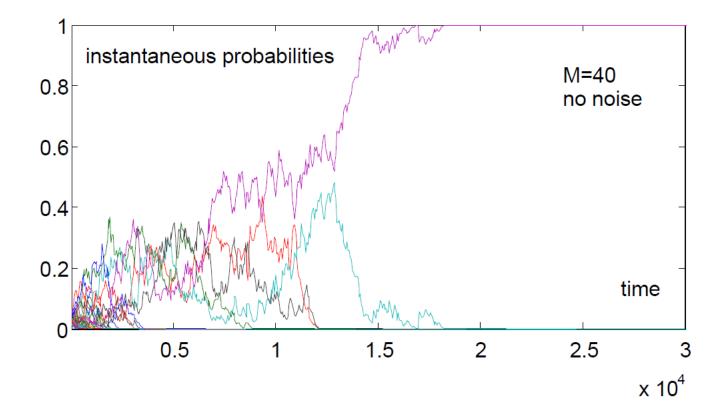
$$p_{m}(t+1) = \lambda p_{m}(t) + (1-\lambda) \xi_{m}(t)$$

where: $\xi_m(t) = 1$ if m = perceived category at time t 0 otherwise

Rem.: time scale: $\tau = -1 / \log(\lambda)$

Dynamics: asymptotics

 Reinforcement -> 'winner take all' mechanism without noise, only one category survives



Dynamics: asymptotics

- Reinforcement -> 'winner take all' mechanism without noise, only one category survives
- Noise (confusion) -> mixing

Average dynamics: < . > = average over all possible histories

<
$$p_m(t)$$
 > = $\lambda < p_m(t)$ > + (1- λ) $\sum_n C(m,n) < p_n(t)$ >

$$t \to \infty$$
 $\langle p_m \rangle_{\infty} = \sum_n C(m,n) \langle p_n \rangle_{\infty}$

asymptotic state

= eigenvector of the confusion matrix C for the largest eigenvalue (unique if C irreducible)

(≈ particular case of Cucker, Smale & Zhou, 2003)

Hence: mean values of category frequencies simply reflects the confusion matrix

Simplest case

• uniform noise $q_m(t) = \text{proba perceiving category m at time t}$ (m=1,...,M) $= (1 - \varepsilon) p_m(t) + \varepsilon / M$

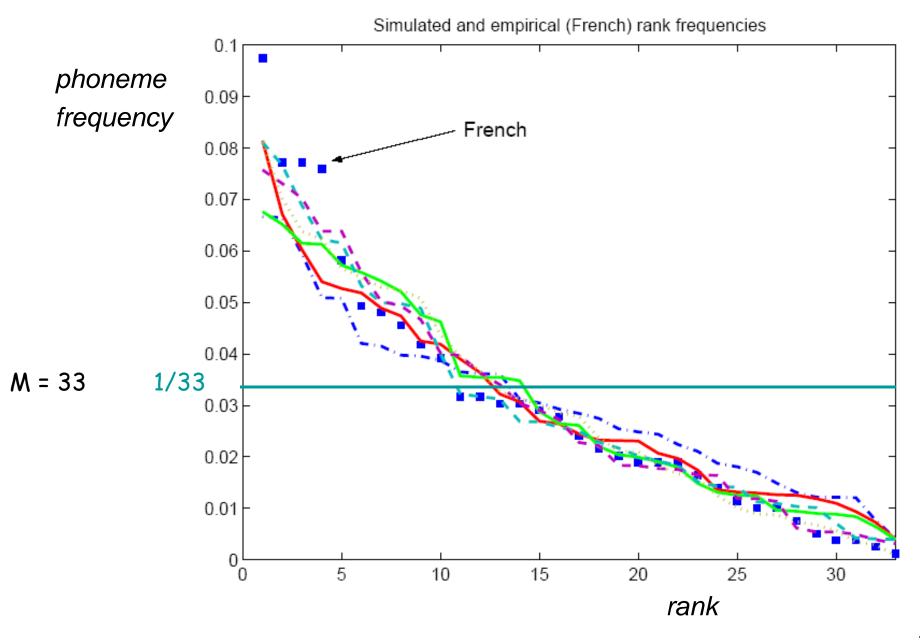
Average dynamics:

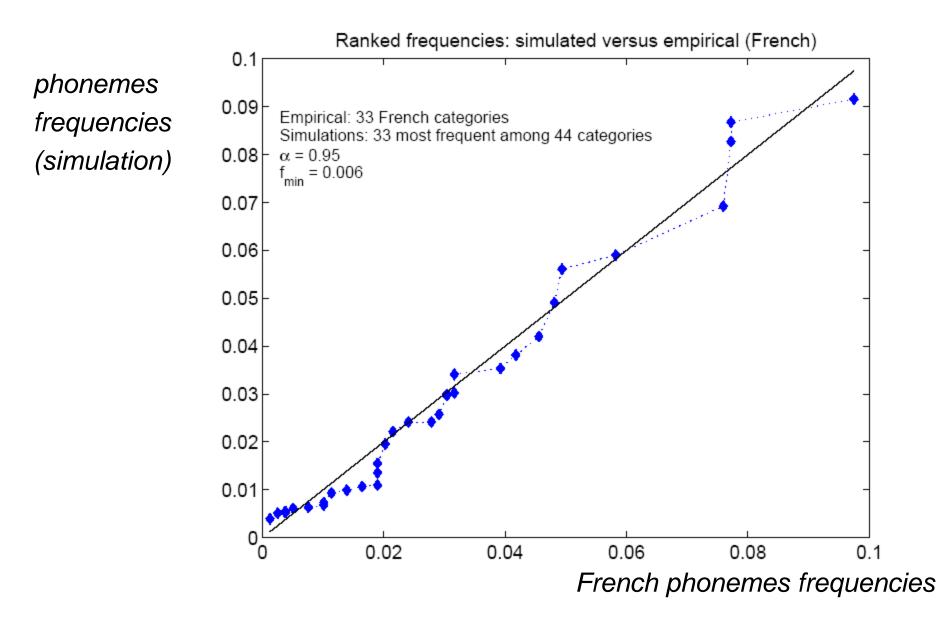
Predicts typical frequencies all equal

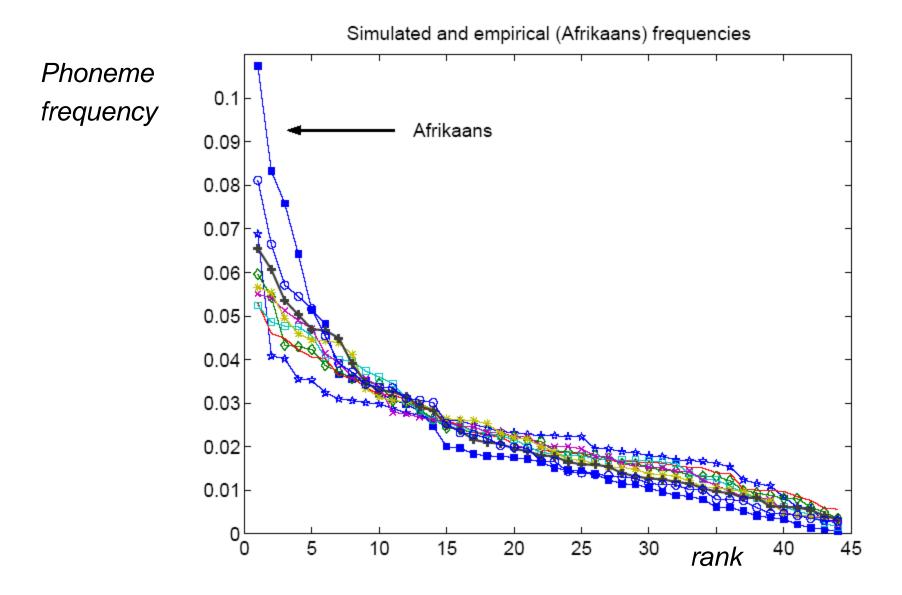
Yet, fluctuations around the mean:

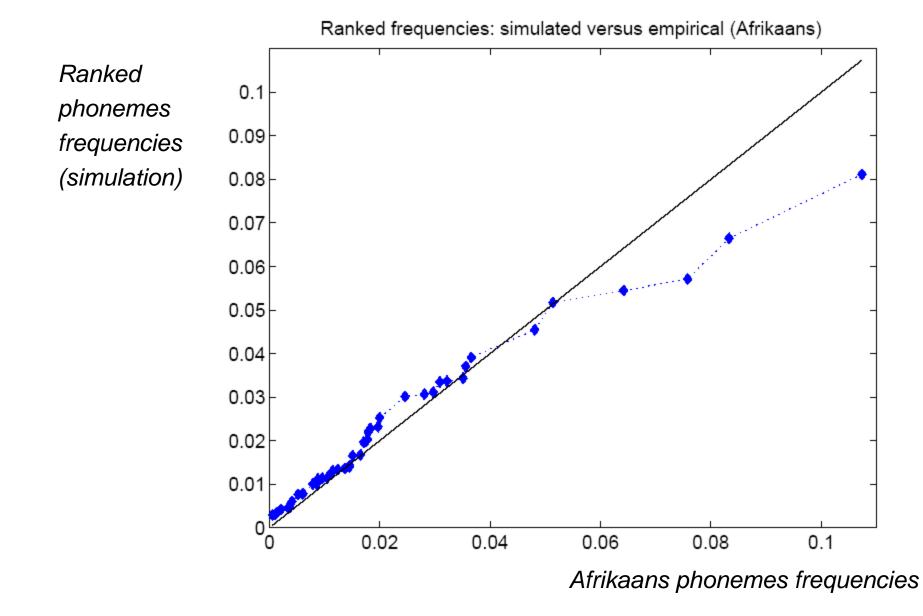
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$$(p_m - \langle p_m \rangle_{\infty})^2 \rangle_{\infty} = (1/M) (1 - 1/M) (1 - \lambda) / (1 - \lambda + 2\lambda \varepsilon)$$

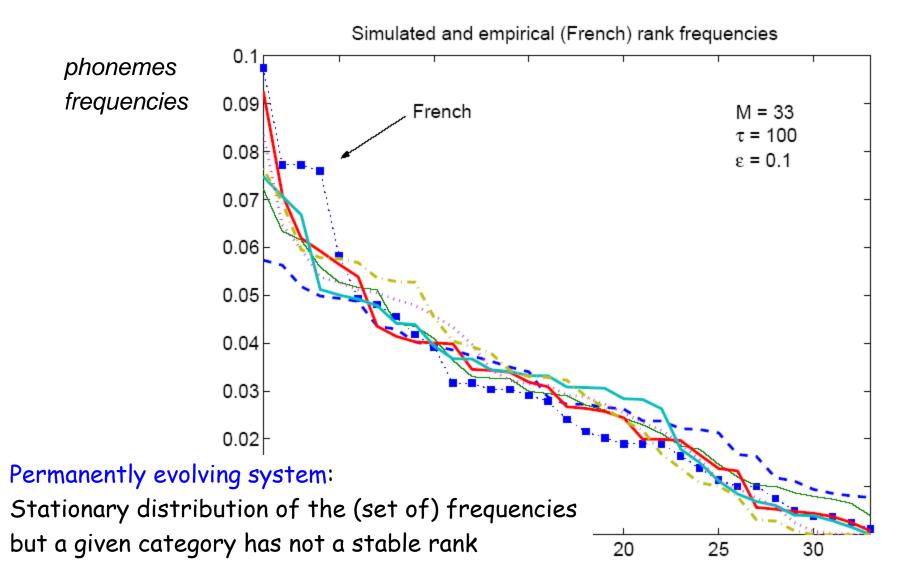
Empirical data & numerical simulations









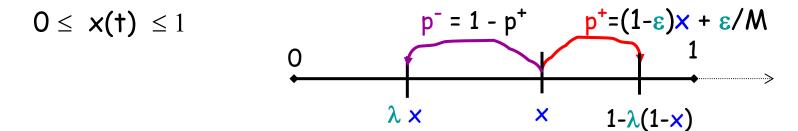


Analysis: ramdom walk process

• reinforcement / imitation mechanism \rightarrow random walk process:

$$\mathbf{x}(t+1) = \lambda \mathbf{x}(t) + (1-\lambda) \boldsymbol{\xi}(t)$$

where: $\xi(t) = 1$ with probability: $(1 - \varepsilon) x(t) + \varepsilon / M$ 0 otherwise

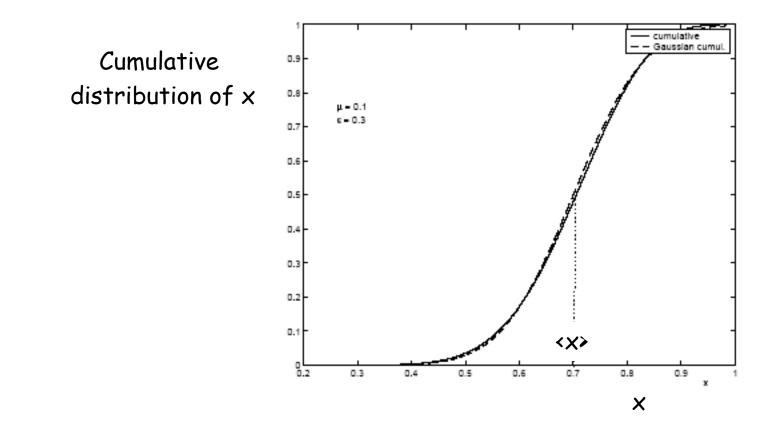


Master equation

$$\begin{split} \mathsf{P}_{t+1}(\mathsf{x}) &= \Theta(\mathsf{x} - 1 + \lambda) \left[\left(\varepsilon/\mathsf{M} \right) + \left(1 - \varepsilon \right) \left(\mathsf{x} - 1 + \lambda \right) / \lambda \right] \left(1 / \lambda \right) \mathsf{P}_{t}(\left(\mathsf{x} - 1 + \lambda \right) / \lambda \right) \\ &+ \Theta(\lambda - \mathsf{x}) \left[1 - \varepsilon/\mathsf{M} - \left(1 - \varepsilon \right) \mathsf{x} / \lambda \right] \left(1 / \lambda \right) \mathsf{P}_{t}(\mathsf{x} / \lambda) \end{split}$$

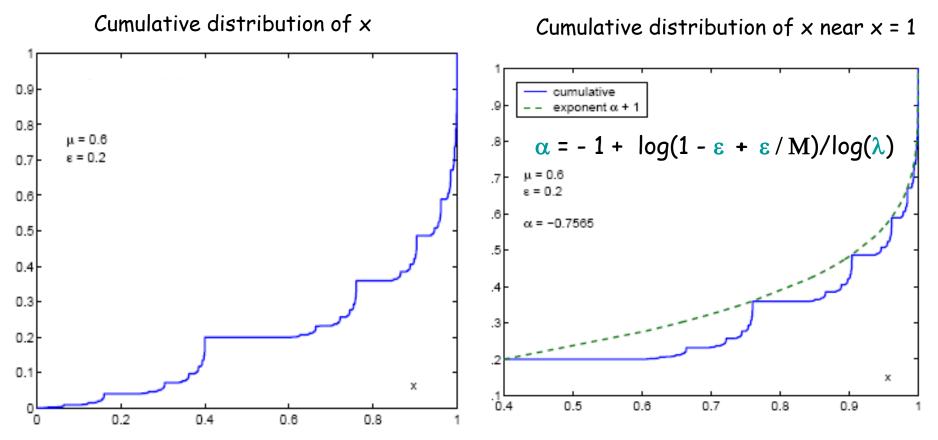
where: $\Theta(\mathbf{x}) = 1$ if $\mathbf{x} > 0$, and 0 otherwise

•Smooth regime: quasi Gaussian behaviour near the mean value (for small μ = 1 - λ)



Singular regime: infinite number of singularities

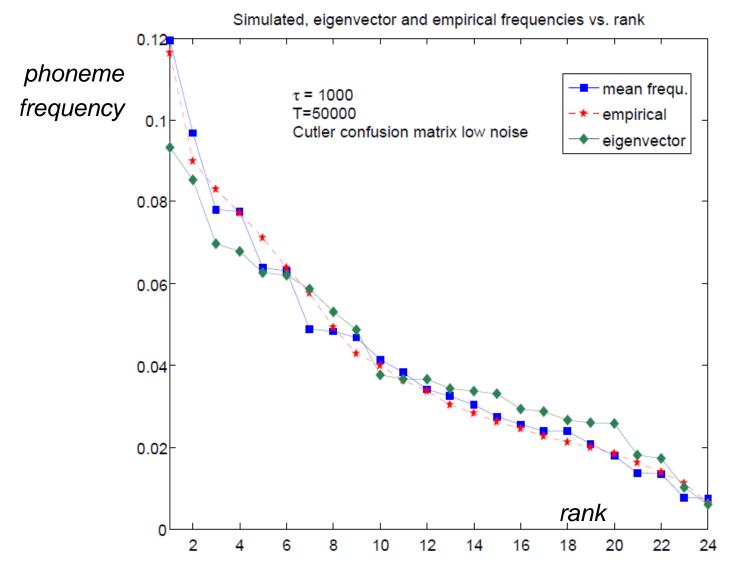
- Fractal support.
- Power law behaviour near the boundary (singularities)
- •Implication: very long time spent near the singularities



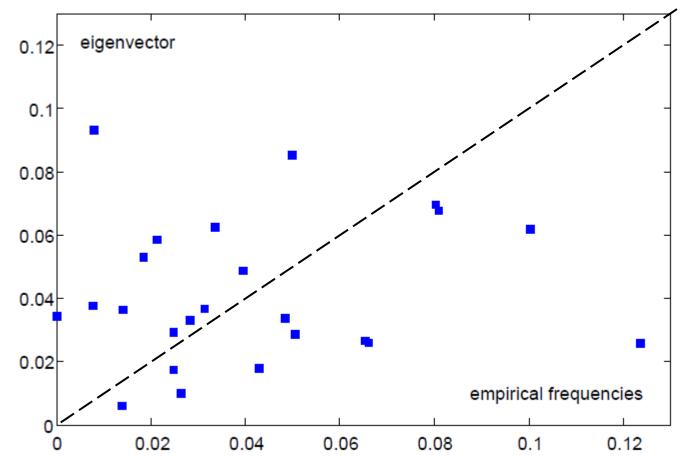
 $\epsilon / M < 1 - \lambda$

Back to

« mean values of category frequencies reflects the confusion matrix » Making use of the empirical Confusion matrix (Cutler et al 2004)



Yet, the eigenvector does not give the correct ordered list of phonemes (although positive correlation)



Production confusion matrix? Other constraints? Syllabic or word contexts?

Modeling of the adaptation dynamics

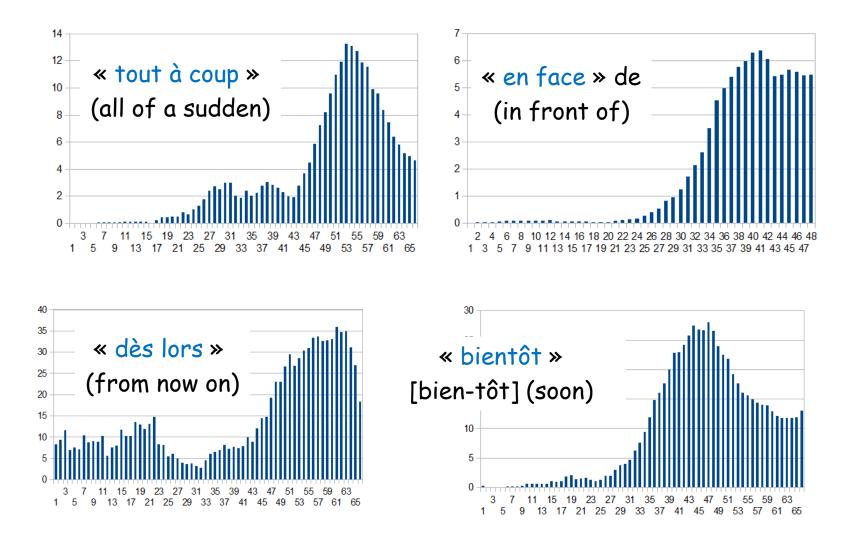
• Work with **Quentin Feltgen** (LPS ENS) & Benjamin Fagard (Lattice, ENS)

Grammaticalization

the process by which a non-grammatical item acquires a grammatical status

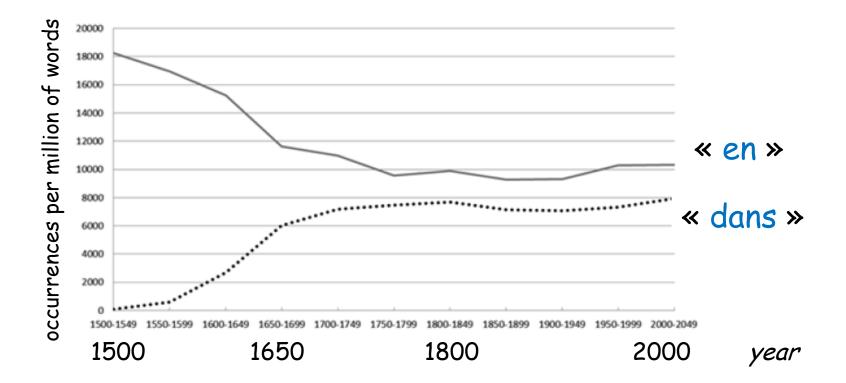
Grammaticalization

Database: Frantext (French corpus, from the 10th to the 21st century)



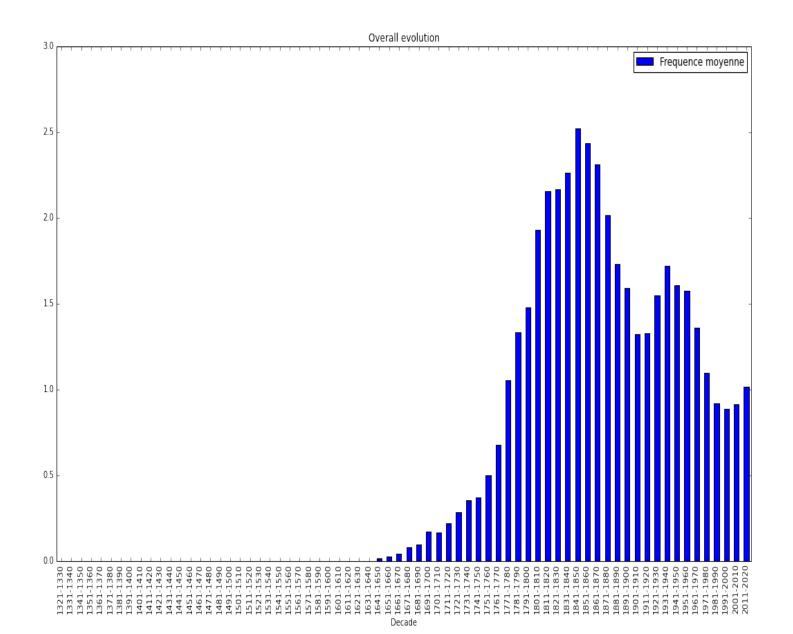
Grammaticalization

competition



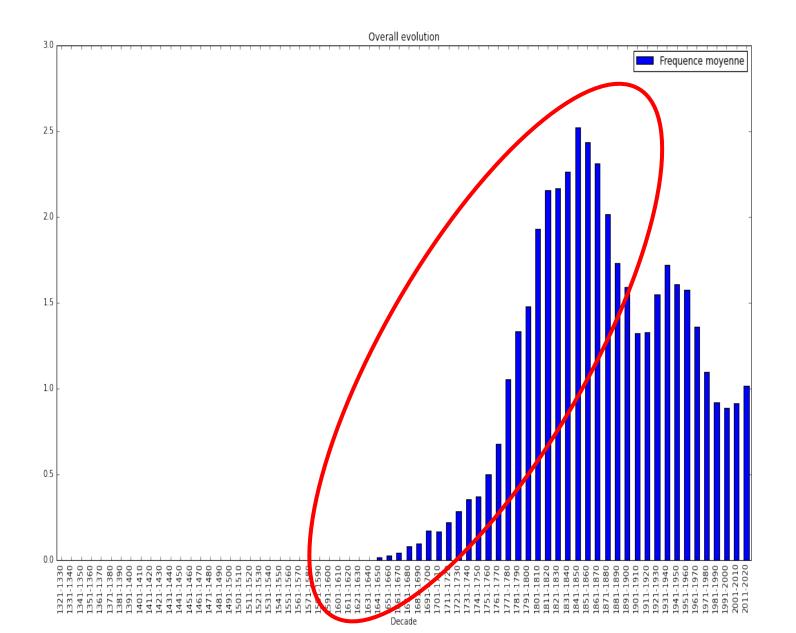
Fagard & Combettes, 2013

A l'insu de



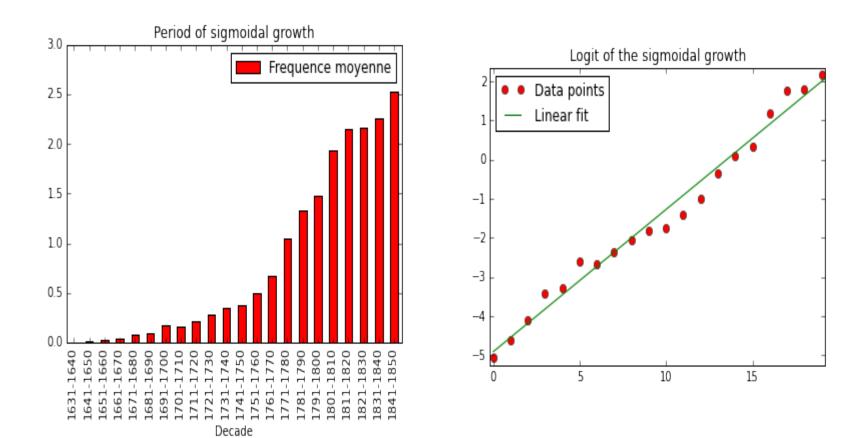
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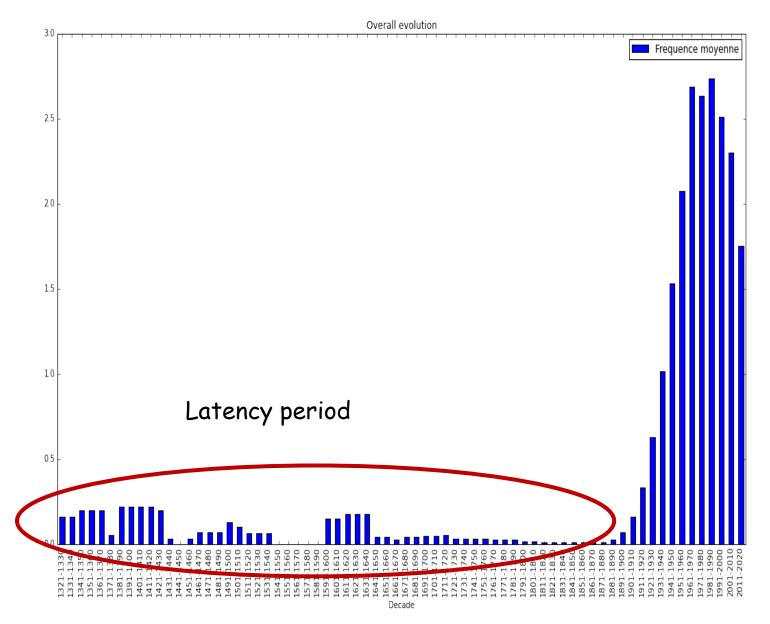


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Par ailleurs



Basic hypotheses:

• Augmentation of frequency =

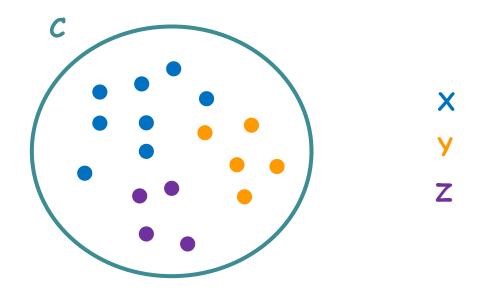
semantic expansion (rather than a more frequent use of a current meaning)

Model:

- Exemplar type approach: for every meaning (semantic context), population of occurrences
- Network in the space of concepts
- Finite memory

Model

 Each concept (or semantic context) C is characterized by a set of exemplars: set of forms used to express this concept, each one with its number of occurences



Basic scheme:

Total number of balls kepf fixed (finite memory)

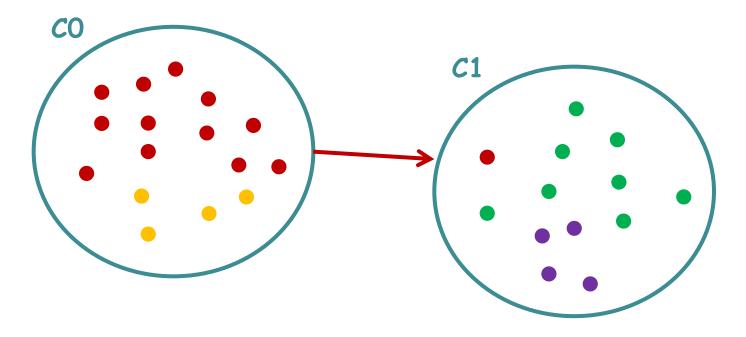
Probability to express C with X = fraction of blue balls

□ Reinforcement:

In case of perception of X: remove a ball taken at random, add a blue ball

Model

Network of concepts

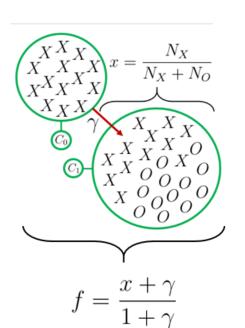


Diffusion to sites with strong conceptual links (adding balls at connected site)

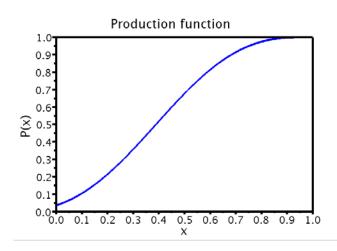
Case of a competition between two variants

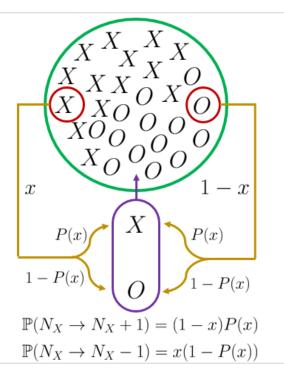
- Initially X and O are used to express CO and C1, respectively
- Increase of the conceptual link from CO to C1:

X enters in competition with O to express the same meaning as O (this may come from a need for expressivity in context C1: individuals may make use of a new way to attract the attention of their interlocutors)



Effective frequency (increases with γ) Probability to choose X:
has to be an increasing function of f, saturating at 1
→ nonlinear function of f, hence of x, P(x)

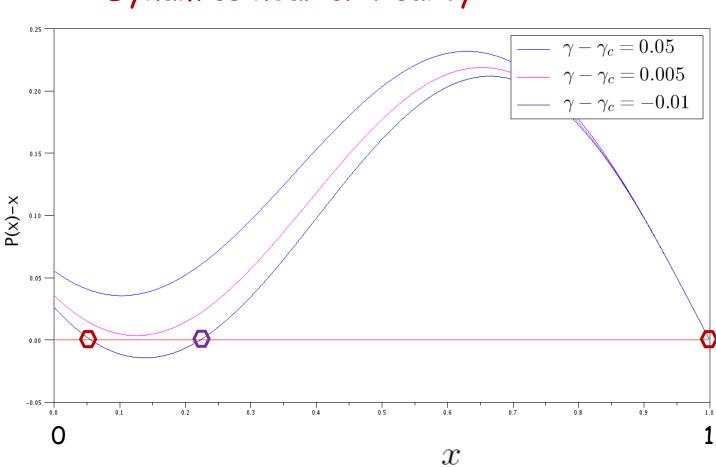




 $\dot{x} = P(x) - x$

 $\dot{x} = P(x) - x$

(continuous time limit)



Dynamics near criticality

• stable fixed points

O unstable fixed point

Model

• Results

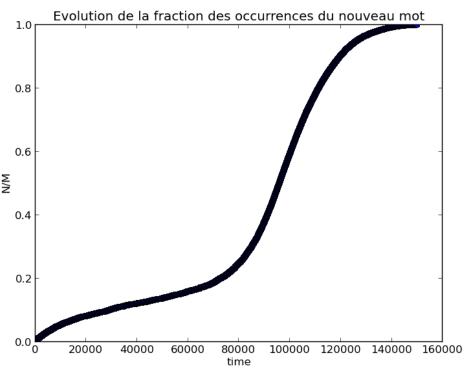
Depends on the strength of the conceptual link $\boldsymbol{\gamma}.$

If too small, grammaticalization does not occur.

There is a critical value above $_{\frac{5}{2}}$ which the new item will dominate.

Just above the critical value: - Long phase with a low frequency for the new item.

-Then fast transition with a sigmoidal shape until the new item dominates.



Model extension

• Vectorial representation of concepts

• Meaning of a word: computed from its use in different contexts

• Diffusion in the network: evolution of meaning

-> emergence of semantic bleaching

Q Feltgen, B Fagard & JPN, TAL, Volume 55 Num. 3, pp. 47-71

Conclusion

- The model takes into account the reinforcement mechanism + specific features of linguistics & cognitive aspects (finite working memory)
- It reproduces stylized facts
- Ongoing work
- More data: other languages
- Mathematical analysis

Collaborators & references

Janet Pierrehumbert, Northwestern University, Evanston

phonemes, frequency of use 2007 unpublished - J. Pierrehumbert, « Sustaining linguistic complexity », Keynote address, Society for language development, Boston, Nov. 1, 2007.

Quentin Feltgen,

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Grammaticalization

Q Feltgen, B Fagard & JPN, TAL, Volume 55 Num. 3, pp. 47-71, online May 2016 Same authors, Chapter in "Language in Complexity: The Emerging Meaning", Springer, to appear.